Using the information you have gained so far, modify the code. Click “Submit Assignment” in the upper right corner of the screen to submit your work. Please save the file(s) as YourNameMod13PictureLabAssignmentFive

1. Open Picture.java and look for the method getPixels2D. Is it there?
   1. The method is used numerous times but it is not defined in Picture.java
2. Open SimplePicture.java and look for the method getPixels2D. Is it there?
   1. Yes, getPixels2D is used and defined in SimplePicture.java.
3. Does the following code compile? DigitalPicture p = new DigitalPicture();
   1. No, the following code does not compile.
4. Assuming that a no-argument constructor exists for SimplePicture, would the following code compile? DigitalPicture p = new SimplePicture();
   1. Yes, this code does compile.
5. Assuming that a no-argument constructor exists for Picture, does the following code compile? DigitalPicture p = new Picture();
   1. Yes, this code does compile.
6. Assuming that a no-argument constructor exists for Picture, does the following code compile? SimplePicture p = new Picture();
   1. Yes, this code does compile.
7. Assuming that a no-argument constructor exists for SimplePicture, does the following code compile? Picture p = new SimplePicture();
   1. No, this code does not compile.